

# Rules of Play for the Dutch Masters Mixed Doubles 2019

## 1. Rules

The tournament will be played according to the most recent WCF rules of curling.

## 2. System of Play

Teams will play in 3 groups. WCF ranking procedure applies. The nrs 1 and 2 from each group proceed to the play-offs. The 2 nrs 1 with the best DSC will get a bye to the semi-finals. The 3<sup>rd</sup> best nr1 and the nrs 2 from each group will play the quarter finals of which the winning teams progress to the semi-finals. Semi-final winners will play the Gold Medal Game. The Semi-Final losers will play the Bronze Medal Game.

## 3. Games

All games will be scheduled for 8 ends with extra end(s) to break tied games. A minimum of 6 ends must be played in all games. No 4<sup>th</sup> end break. Neither time clocks nor time-outs will be used. Teams are requested to adhere to the draw schedule. 45 Second warnings may be issued to a team that is playing slow. WCF sweeping rules apply.

## 4. Group games and LSD

The team having the decision on the placement of the “positioned” stones in the first end shall be determined by an LSD played before the start of the game. The team named first in the draw will play with the blue stones, shall play their LSD first and will deliver with the clockwise rotation. The second named team will deliver the yellow stones and delivers their LSD with the counter clockwise rotation. Each team will play two practice shots before the LSD, all delivered towards the home end. Only one point measures will be used: on the pin is 0 cm.

The DSC is the average distance of the LSD's, which were played by a team during the round robin. The single least favourable LSD result is automatically eliminated before calculating this average distance.

## 5. Play-offs

For all play-off games there will be no LSD. Teams will be seeded by group ranking (and if equal; better DSC). The higher seeded team will have the choice for either;

1. Choice for stone placement in the first end and first practice  
or
2. Second practice and choice of stone colour